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Section 1

1.1 (Rules of play)
- All people participating in Junior Disc Golf Association events must follow the rules of play stated in the P.D.G.A. rule book. The P.D.G.A. rule book can be found on PDGA.com. Every player must know of these rules and must follow them as they are stated. If rules are not followed correctly, player can be disqualified or even banned from the league.

1.2 (Dress Code)
- All participants must wear the same colored tee shirt. These can be ordered all together at the beginning of the league. The only items allowed on polos are the logos provided by the J.D.G.A. They must wear pants, shorts, or skirt that are of one solid color and contain belt loops. They must wear belts that properly fasten around the waist and hold the pants up. Hats that contain appropriate logos are allowed [no profanity or inappropriate images]. Shoes must be closed-toed and must be athletic.
- No modifications are permitted on the polos except:
  A. Logos that are bought or provided through the J.D.G.A.
  B. The Legal name of the athlete
- Any violations of dress code can result in disqualification and repeated offenses will result in expulsion from the league.
- In the case of cold weather, players are aloud to where sweatshirts, pull overs, or jackets that are the team color. They must have nothing on it except appropriate clothing logos such as Nike, Under armor, Reebok, etc.

1.3 (Code of Conduct)
- All participants must present themselves in a professional matter. This means that they shall not do the following:
  A. Throw objects other than a disc during play
  B. Use profanity
  C. Contact other players in an aggressive matter
- No participant is permitted to use any illegal substance, tobacco products, nor alcohol.
- All participants must always display good sportsmanship and speak no words of discouragement.

1.4 (Late arrival at matches)
- Every player must check in with the team during specified “check-in” times. Players who do not show up on time cannot play in the event. Players cannot show up after players have started throwing and expect to play in the event. We encourage that they caddy and support their fellow players as they play.
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1.5 (supervision)
- During league play, all cards with players 12 and under must be accompanied by at least one coach or assistant. these coaches and assistants must help all players on the card with rules of play as well as help keep score for the younger kids. (it is easiest to do so through the Udisc App.)
- During the round, players 13 and older can be left alone to play on a card with other players. parents are responsible for the decision of leaving their kid unaccompanied. players 13 and older are responsible for taking their own scores and making rule calls.

Section 2

2.1 (how teams receive points)
- Teams earn points by winning in divisions. When a team wins a division, they win two points. The two points will go towards team’s total season points.
- Teams also earn points by their J.D.G.A. team score. Team scores are calculated by J.D.G.A. officials using an algorithm that takes skill and age into consideration. If a team wins by team score, they are granted 15 points.

2.2 (how divisions are won)
- Divisions are won by players shooting well in relation to their personal par. Divisional totals are on the same algorithm as team totals. You will only win points in age-based divisions, not skill-based divisions. Upper skill-based divisions are weighted heavier than the novice and recreational divisions.
- Par is determined by a players age and skill level.
- If a team hosts the only players in an age-based division, then they automatically win the points.
Section 3

3.1 (Coaches and assistant requirements)
- Coaches and assistants must be certified and have forgone the application process through J.D.G.A. We will not recognize anyone as a Coach/Assistant if they have not completed the process.
- Coaches must be P.D.G.A. certified and have played in at least one P.D.G.A. sanctioned event. Assistant coaches are not required to be P.D.G.A. certified.
- Coaches must follow all the same rules as the participants. Coaches are considered participants in the event and therefore all rules apply to them as well.
- There must be One Coach/assistant for every four team players under the age of 12. There is no requirement for the number of coaches in relation to the number of players of 12 years and older.
- Parents can get certified to be an assistant coach undergoing the application process. After they have been approved, they may be considered an assistant coach.
- Only one coach/assistant coach must be present for practices and extra coaches may assist in practices as well as be supervisors at tournaments.
- Coaches must wear a J.D.G.A. certified coach’s logo. Coaches not wearing the logo at matches will not be considered a coach.

3.2 (Coach Responsibilities)
- Coaches must run at least one practice every week. The day that the team practices, is determined by the coach.
- Coaches must Design a shorter layout for their home course. This will be done through Udisc. An official must approve your course.
- Coaches are required to be present at all matches or send a J.D.G.A. certified assistant in their position.

3.3 (Team requirements)
- There must be at least 3 players to be considered a team. There is no maximum number of players on a team.
- Teams must choose a home course in the application process. This is where the team will practice. Two teams cannot host the same home course.
- Teams can include any combination of ages.
- Teams must practice at least once every week.

3.4 (Starting a team)
- Teams can be started through juniordiscgolfassociation.com
- Teams must meet all team requirements as stated above.
- Only coaches who have forgone the application process can start a team.
34.1 (Match procedures)
- Matches will be on Saturday mornings at the course specified in the "match schedule".
- Divisions will be chosen throughout the week through communication of the coaches with J.D.G.A.
- All players must be present during the check in time listed online. At that time, they will check in with official on site. Players will be placed on a card and given their par.
- Players older than 12 can be left alone to play out the round but ages 12 and under must be accompanied by a certified coach/assistant.
- The players must play all 18-21 holes to complete the round. If it is at a 9-hole course, the course can be played twice.
- After the match is over, coaches must share the scores from the event to an official.
- Scores and points will be calculated over the weekend and posted by the end of the day on Monday.

4.2 (Matches)
- Matches are held every other week and are a team’s opportunity to gain points. They involve teams meeting up and facing against each other. This is where teams earn their points.
- Matches are to be played at the course specified on the “Match Calendar”. Teams will meet up and play a round of 18-21 holes (nine-hole courses can be played twice).
- Matches will be decided by J.D.G.A. at the beginning of the season.
- Teams will be placed up against other teams that are their district.
- Teams must have 3 players to compete in a match or they must forfeit.
- To see how the points earned work, please see section 2.1.

4.3 (Placement Match)
- The placement match will be the first match that players play and will determine what divisions players should play in as well as what teams will play home more than once.
- This is an official JDGA match meaning all rules must be followed. The only exception is uniforms. You must still follow dress code, but teams do not have to coordinate or have JDGA markings.
- Players will be placed in divisions using their average par per hole. After they are placed in the divisions, we will use our scoring system to determine team scores.
- If there are less than 5 teams in a district, the results will determine who gets to play their course more than once in a season.
- The winning team will also get 3 points towards their season totals.
- There will be no points for winning the divisions in the placement match.
Section 4 Continued

4.4 (Regional Championship Match)
- The Regional Championship Match determines the winner of the season. The team that wins that match, and only that match, is named regional champion.
- For a team to qualify, they must lead their district in points.
- There must be at least two districts in a region in order to have a Regional Championship Match. If one district makes up the entire region, the points leader will be the regional champion.

4.5 (Bad weather)
- In the case of bad weather, the matches can be canceled if the conditions are too dangerous to play in. In the case of lightning, the match will be canceled. There are specified inclement weather days for the matches to be rescheduled to. We take child safety very seriously and will cancel the match as we feel suit.
- If the round has already started and weather disrupts, scores will be taken from holes that every competitor has played. There must be at least 9 holes for the round to be counted.
- Mid-round cancellation will be determined by the official and signified by 3 horns.

Section 5

5.1 (Divisions)

<table>
<thead>
<tr>
<th>Age protected</th>
<th>(plus)</th>
<th>Skill Based</th>
</tr>
</thead>
<tbody>
<tr>
<td>Males 18U</td>
<td>Females 18U</td>
<td>Open</td>
</tr>
<tr>
<td>Males 15U</td>
<td>Females 15U</td>
<td>Advanced</td>
</tr>
<tr>
<td>Males 12U</td>
<td>Females 12U</td>
<td>Intermediate</td>
</tr>
<tr>
<td>Males 10U</td>
<td>Females 10U</td>
<td>Recreational</td>
</tr>
<tr>
<td>Males 8U</td>
<td>Females 8U</td>
<td>Novice</td>
</tr>
<tr>
<td>Males 6U</td>
<td>Females 6U</td>
<td></td>
</tr>
</tbody>
</table>

- Players age is determined by what age they turn in the season.
- Players cannot move up to higher age divisions if there are no players to play against in the higher division.
- A player must move to a higher skill level if they shoot -10 or better during a match.
5.3 (Short tees)

- Coaches are responsible for marking short tees for the season.
- The tees must be placed on existing holes on the course. If there are already short tees that meet the requirements, there is no need for the coaches to mark tees.
- A course can have up to three tees. Coaches are permitted to mark more than one short tees; however, the shortest set must fit the criteria listed in this section.
- Tees must average no more than 200ft total. The course can average as short as 75ft. The average distance can be calculated by adding up the total course distance and then dividing by the number of holes. Using the Udisc app is the easiest way to find hole distances.
- The holes will remain on Udisc for the entire season and will have “JDGA” in the name.
- Shorts can be changed at the end of the season.

5.4 (1/2 Rounds)

- Younger and less experienced player will play half of a round instead of a full.
- Coaches must choose which half of the course they would like the players to play. It can be any 9 consecutive holes. It does not have to start on hole 1 or hole 9.
- Players that play half a round will start on the designated hole and will finish before the rest of the players. At that time, they are allowed to leave.
Section 6

6.1 (JDGA Official Requirements)
- Officials must apply on JuniorDiscGolfAssociation.com and are chosen. We take many things into consideration when hiring an official. They must undergo the same application process as coaches, which includes a background check.
- Officials must have sufficient knowledge of the game and the league. They must know all the rules of J.D.G.A. and must pass a knowledge test.

6.3 (JDGA Official Responsibilities)
- Officials are our main source of contact to the players and coaches. They must communicate with coaches directly regarding issues that involve matches.
- Officials must show up to all 5 matches in the season and officiate them. This means helping with rule calls, keeping coaches accountable, placing players on cards and checking people in.
- Officials must also record all scores from matches and send them into J.D.G.A.

Section 7

7.1 (COVID-19 safety)
- It is the responsibility of the parents to choose if their child will participate. Players must play at their own risk.
- All matches and events will take place outdoors.
- Players cannot give high fives before, during, and after the round.
- Players cannot share discs.
- Parents must report to a J.D.G.A. official if their child is diagnosed with COVID-19.
- Showing up with a fever, above 99 degrees, to practices, matches, and any other J.D.G.A. event is prohibited.
- There will be no cards bigger than 5 people and officials will try their best to get every card down to 3 players.